



Pro2Be Esports

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Milano, 16.04.2020

eSTARS LEAGUE: SCHEDULE

The format should be considering the participation of 6 esports teams exclusively on **PS4**.

The confirmed teams:

Ellevens - NoFuchsGiven - R10 - Team Amelia - Team Gullit - Team Romagnoli

The tournament will be played in a round robin format and divided in three different days:

- day 1 - 2 matches per team
- day 2 - 3 matches per team
- day 3 - semifinals and final (1st in the table vs the 4th - 2nd vs 3rd)

Here the fixtures:

DAY 1

20/04/2020

18:00 CET – Round Robin BO2

Ellevens vs Team Amelia
R10 vs Team Romagnoli
NoFuchsGiven vs Team Gullit

19:00 CET- Round Robin BO2

R10 vs Team Gullit
Ellevens vs Team Romagnoli
Team Amelia vs NoFuchsGiven

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DAY 2

21/04/2020

18:00 CET - Round Robin B02

Team Amelia vs R10
Team Gullit vs Team Romagnoli
Ellevens vs NoFuchsGiven

19:00 CET - Round Robin B02

Ellevens vs R10
NoFuchsGiven vs Team Romagnoli
Team Gullit vs Team Amelia

20:00 CET - Round Robin B02

R10 vs NoFuchsGiven
Team Amelia vs Team Romagnoli
Ellevens vs Team Gullit

At this point the table will be completed so we will have the first 4 to advance to the final day of the competition

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DAY 3

22/04/2020

18:00 CET – Semifinal 1 BO2

P2 vs P3

18:45 CET – Semifinal 2 BO2

P1 vs P4

19:30 CET – Finals BO3

Winner Semifinal 2 vs Winner Semifinal 1

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Gameplay Settings

- You must play your opponent through the FIFA Ultimate Team Friendly Competition Game Mode (or for vs Team R10, simple Friendly Match)
- Competitors will need to add each other as friends on PSN, it may take a few minutes for your friends list to update and show up on the FUT Friendlies section.
 - To do this go to FUT Hub -> Play -> Friendlies -> Play a Friend -> Invite to Friendly Competition
- All games will use FUT Friendlies default settings, including
 - Half Length: 6 Minutes
 - Stadium: FEWC Stadium
 - Tactical Defending Required
 - Pause Rules governed by in-game mechanics
 - Trainer must be turned off
- 2 Leg Matches (Round Robin and Semifinals)
 - The Friendly Competition Game Mode will facilitate two leg matches
 - For Leg 1, the player listed on the left on Calendar should select Leg 1 and invite the other player
 - For Leg 2, the player listed on the right on Calendar should select Leg 2, set the score from Game 2, and invite the other player
 - The player receiving the invite must check the leg and aggregate score before beginning the game. Accepting the match signals that the player has accepted the score.
 - The Round Robin matches will end at the 90th minute of the second leg, so to award 3p to the winner, 1p each in case of a draw
- 3 Leg Matches (Final only)
 - Three legs match
 - The player with the best seed will host the first leg match
 - The second leg will be hosted by the guest of the first one, and if there will be a case of 1 win each, the third leg will be hosted by the player with the best seed
 - The player to win two out of the three matches will be crowned champion of the eStars League





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Squad Building Requirements

- Training items are strictly prohibited
- Loan Players are strictly prohibited.
- FIFA 20 Pro Player Cards are strictly prohibited.
- There is no limit of min or max overall.
- In case of a disconnection within the first half of a match, a new match of 45mins will be played, considering the score of the previous match.
The same way, if a disconnection happens in the second half, a new match will start and the remaining minutes will be played considering the score of the previous match (e.g. if a match disconnects at the 80th minute, a new match will be played, that will end after 10mins, always considering the score of the previous match).
- If a Round Robin match cannot be played because of network issues, the matches will be considered void and 1p each will be awarded.
If this happens in a semifinal or final, there will be a coin toss (or equivalent online tool) to determine the winner of each leg.

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